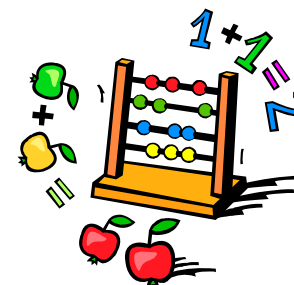


Place Value Partners

Teacher Directions



Materials for each Pair:

- 1 set of Place Value Partners gameboards (Sender and Receiver)
- 1" Number Tiles* (2 sets of 0 – 9)
- file folders or other barriers

Directions:

1. Pair students with a partner. Give one person the Sender gameboard and the other the Receiver gameboard. Each person will need a set of Number Tiles (0-9).
2. Students will sit facing each other with a barrier between them (so they can't see each other's gameboards). File folders make good barriers because they are low enough that the students can still see each other over the top.
3. Have students follow the directions on the gameboard.
4. After each round, students switch Sender and Receiver roles.
5. Decimal Variation: Cut the Decimal Math Gameboard in half so that one person has the Sender half and the other has the Receiver half. Play according to the above directions.

Variation: With younger children, model this game with the whole class before introducing it for individual play. You can even use an overhead projector or interactive whiteboard to play “teacher against the class” with you being the Sender and your students being Receivers. Keep the projector turned off while you read the numbers and places, then turn it on at the end to reveal the answers.

- * Note: Number tile patterns can be found in the Math File Cabinet at www.lauracandler.com. Duplicate them on card stock and laminate them, or cut 1-inch squares from a foam sheet and mark them with the numbers from 0 - 9.

Place Value Partners

Receiver Directions

1. Listen as your partner names each digit and place.
2. Place the number tiles in the correct positions.
3. Read the number to your partner using its correct word name.
4. Compare Place Value Strips. Do they match exactly?
5. Switch roles for the next round.

Place Value Strip



Place Value Partners

Sender Directions

1. Place your number tiles one by one on the Place Value Strip.
2. As you place each tile, name the digit and the place.
3. After placing all numbers, ask your partner to read the number aloud to you. Listen . . . is that the number on your place value strip?
4. Compare your Place Value Strip with theirs. Does it match exactly?
5. Switch roles for the next round.

Place Value Strip

_____ **Millions** **,** _____ **Hundred** _____ **Ten** _____ **Thousands** **,** _____ **Hundreds** _____ **Tens** _____ **Ones**
_____ **Thousands** **Thousands**

Decimal Match Receiver



Decimal Match Sender

