

Cooperative Learning Task Card Review

Team Scoot

by Laura Candler

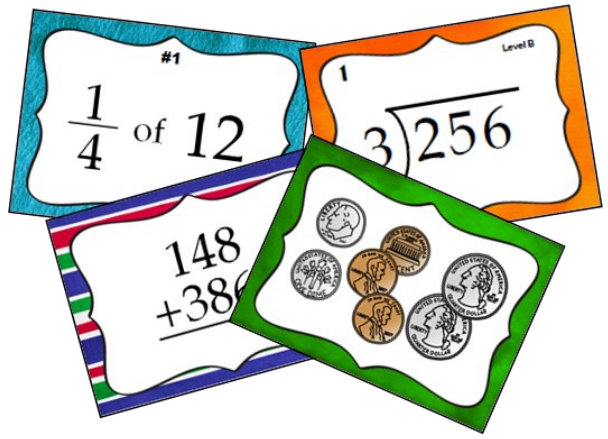


Free!

Team Scoot

Cooperative Learning Activity

Created by Laura Candler
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Team Scoot is a variation of the traditional whole-class Scoot game. In Scoot, students move from one desk to another around the room to solve problems on task cards. In Team Scoot, the entire class is involved in the activity at the same time, but students move around their teams instead of moving around the classroom. After every 4 problems, students stop to check and discuss answers with their teammates, and then they hand their task cards off to the next team. Because this activity takes time for the students to discuss the problems and answers, they are unlikely to complete all the cards in the task card deck.

This activity is intended for practice and is not meant to be graded. After students practice a skill playing Team Scoot, you can follow up with an independent assignment or quiz for assessment. Because this is a teacher-directed activity, the directions on page 3 are teacher directions and not student directions. Use them as a reference when you introduce the activity to your students.

Advanced Preparation

- You'll need a copy of one of the recording forms on pages 4, 5 or 6 for each student. Decide how much space students will need to work the problems, and choose the form that's most appropriate for the task. The recording pages are set up for students to complete four problems at a time.
- You'll also need a set of task cards on the topic you are studying. To find task cards, check out my [Task Card Resources Pinterest board](#) by clicking on the image on the right or by visiting www.pinterest.com/lauracandler. You can also visit my TpT store and click on the Task Cards link in the sidebar.

Team Scoot

Materials for the Class

- 1 task card per student
- 1 recording page per student

Overview
This is a variation of the traditional Scoot game, but in this game students "scoot" around their teams instead of around the class.

Directions:

1. Seat students in teams of 4 and have them number off from 1 to 4.
2. Give each person a Team Scoot recording page. Teammate #1 is the first Leader and places a task card face down on each student's desk.
3. Ask students to flip over their task cards, write the number of their card on the first line, and solve the problem in the space provided. Ask them to turn their cards face down when finished.
4. When everyone has finished, ask students to stand. Say, "Scoot," and have students move one desk around the team in a clockwise direction, taking their recording pages with them. Each student sits in a new seat, flips over the new card, and solves the problem in the next space on the page.
5. Repeat 2, three times until everyone has solved all four problems.
6. When finished, everyone moves back to his or her "home" spot.
7. Starting with the Leader, each student calls out the task card number and the answer to his or her original problem. Everyone on the team checks the answer and discusses it until all agree. Those who had the problem correct circle the checkmark.
8. The Leader gathers all 4 cards and hands them to the next team.
9. Teammate #2 becomes the new Leader and passes the task cards out.
10. Repeat the activity, stopping after every four cards to allow team members to check and discuss answers. It's not necessary for all students to complete all of the task cards in the deck.

Team Scoot Your Name _____ Team Name _____
Topic _____

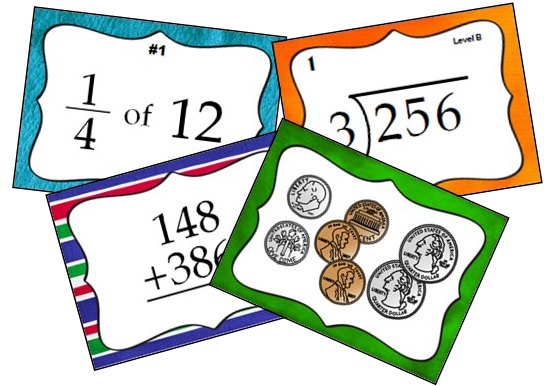
Card #	✓	Card #	✓
Card #	✓	Card #	✓
Card #	✓	Card #	✓
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Card #	✓	Card #	✓
Card #	✓	Card #	✓



Task Card Shuffle Tip

Before starting the activity, notice if the problems become increasingly more difficult throughout the deck. If so, shuffle the task cards before passing them out to the teams. It's unlikely that all teams will get to solve all of the problems, so shuffling them first will ensure that all students have an opportunity to solve easy problems as well as challenging ones. It also makes the activity more fun because students never know if they are about to solve an easy or a hard problem. Having the easy ones mixed in gives kids a bit of a brain break!

Team Scoot



Materials for the Class

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- 1 recording page per student

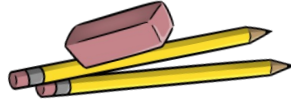
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5. Repeat 2 more times until everyone has solved all four problems.
6. When finished, everyone moves back to his or her “home” spot.
7. Starting with the Leader, each student calls out the task card number and the answer to his or her original problem. Everyone on the team checks the answer and discusses it until all agree. Those who had the problem correct circle the checkmark.
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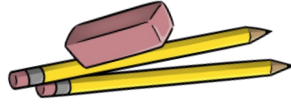
Your Name _____

Topic _____

Team Name _____

Card # _____ ✓	Card # _____ ✓
Card # _____ ✓	Card # _____ ✓
Card # _____ ✓	Card # _____ ✓
Card # _____ ✓	Card # _____ ✓

Team Scoot



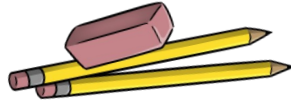
Your Name _____

Topic _____

Team Name _____

Card # _____ ✓	Card # _____ ✓
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Team Scoot



Your Name _____

Topic _____

Team Name _____

Card # _____ ✓	Card # _____ ✓
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